



# Get the Most from Your VMS: Using Advanced Search Tools to Speed Up Complex Investigations

## Q&A

**When I'm doing a Museum Search and I choose the object size, do those blocks I highlight have to be adjacent blocks or touching blocks?**

No, it's just the total number of blocks that see motion from all highlighted areas.

**You stated that Museum Searches were best when there was little or no motion, and that Thumbnail Searches were best when there is lots of motion, but couldn't it be the opposite?**

The answer is absolutely yes. It always depends on the application and that's why I talked about analyzing the scene, because every application is different. Cameras are installed at different heights with different tilt angles and so forth, whether I'm looking down on the scene or looking more across the scene. It will always be dependent on the scene you are trying to analyze, but typically Museum Search works best when there is little cross motion in the areas you are searching. Thumbnail Search tends to work better when there is more cross motion present.